

Research Overview

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My Journey

Program Analysis, Software Development & Maintenance Tools,

Optimizing Compilers

```
'81 B.S. CS and Econ, Allegheny
```

- '81-'86 PhD in CS, U of Pittsburgh
- '86-'90 Assistant Prof, Rice U
- '91- Assist, Assoc, Full Prof UD CIS

What I do here at UD

- Research
 - Software Analysis and Compilation Lab
 - 213 Smith Hall
 - Collaborations
 - Vijay Shanker (UD CIS), Terry Harvey (UD CIS), Jim Clause, Kristina Winbladh. ABB Inc, Army Research Lab, others.
- Graduate Teaching
 - CISC 672 Compilers
 - CISC 673 Program Analysis and Transformations
 - CISC 615 Software Testing and Maintenance
 - CISC 879 Software Tools and Environments
- Undergraduate Teaching
 - Learning Game Development (using XOs for middle school)
 - Python programming for non-majors
 - Study abroad programs

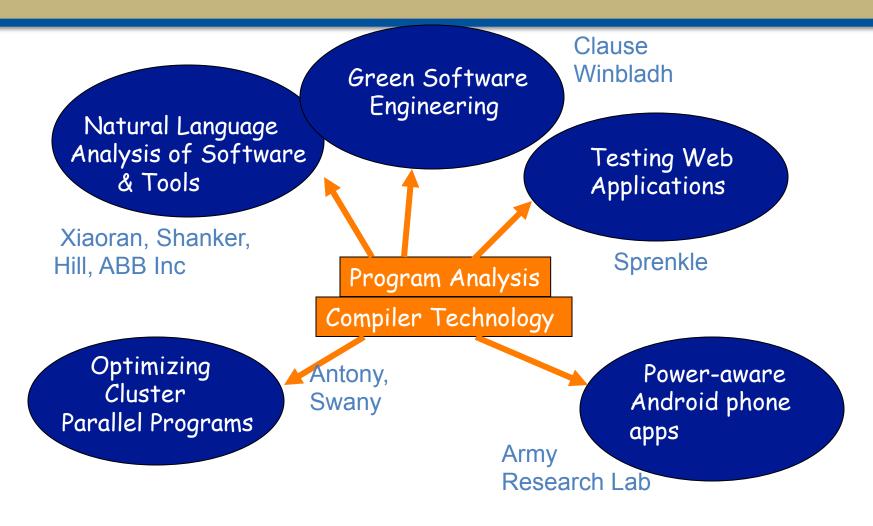
What I do outside UD

 Associate Editor, Transactions on Software Engineering and Methodology (TOSEM)

- Computing Research Association (CRA)'s Committee on the Status of Women in Computing Research (CRA-W)
- Mentoring workshops
- Program committees,...



Research Program Overview





It breaks.



We want it to go faster.



We want more features.



It is increasingly complex under the hood.



It now requires specialized tools to maintain.

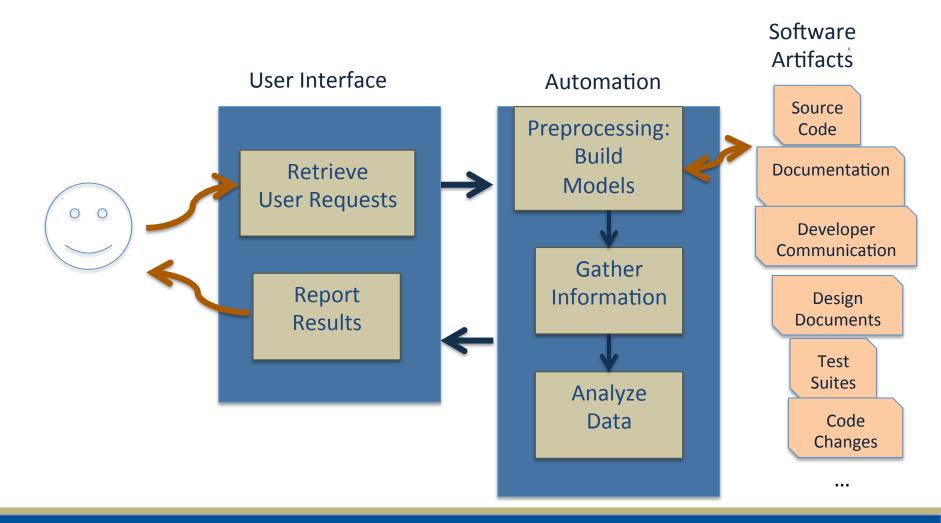
SE community to the rescue





Power Tools

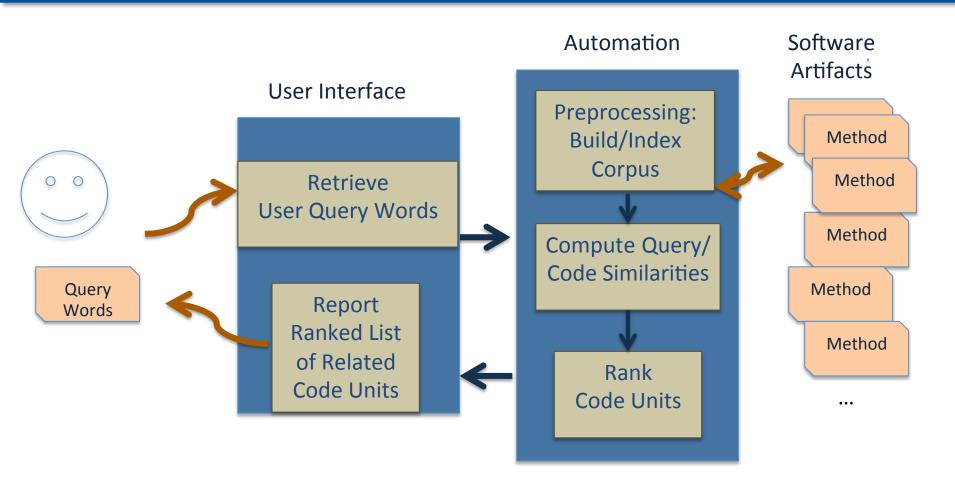






Example: Code Search Tool

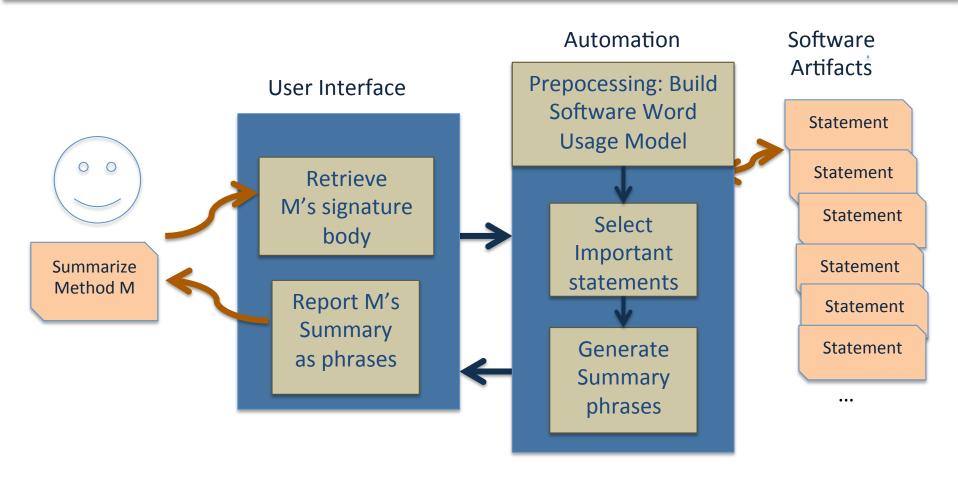




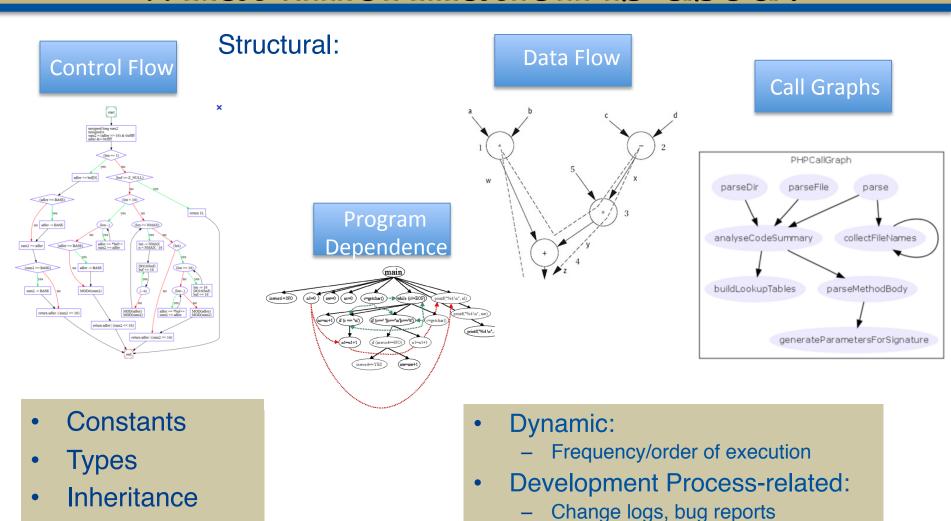


Example: Method Summarization Tool





Power Tools: What Information is used?



What else is available? Consider this code

```
public static int a(int c, int d) {
                                         public static int c(int w, int h) {
     int b;
                                             int a;
     b = c * d;
                                             a = w * h;
     return b;
                                             return a;
    Compute and return a product
                                              Compute the area of a rectangle?
public static int computeArea(int width, int height) {
    int area;
    area = width * height;
    return area;
           Given a width and height, compute & return the area of a rectangle, OBVIOUSLY.
```

Where is Natural Language in Software?

```
class Player{
                                                                       Class names
  *Play a specified file with specified time interval
                                                                      Method comments
  public static boolean play(final File file, final float fPosition
                              final long length)
                                                                      Method names
    fCurrent | file;
                                                                      Parameter names
      playerlmpi - null;
      //make sure to stop non-fading players
                                                                      Other variables
      stop(false);
                                                                       Internal comments
      //Choose the player
      Class cPlayer = file getTrack( ... getType() getPlayerImpl();
```

How can we leverage the naming?

```
class Player{
public static boolean play(final File file, final float fPosition,final long length) {
    fCurrent = file;
    try {
        playerImpl = null;
        stop(false);
    class cPlayer = file.getTrack().getType().getPlayerImpl();
    ...}
```

Code Search

Traceability

Code Navigation

Refactoring

Marcus et al. study of literature revealed 25 different SE tasks!

Many Uses of Text Analysis

Traceability links recovered and maintenance among software engineering artifacts	66 papers
Concept, feature or concern location and aspect mining in source code	50 papers
Change impact analysis in source code	8 papers
Restructuring and refactoring	13 papers
Software reuse	19 papers
Architecture/design recovery	4 papers
Quality assessment and software measurement	21 papers
Defect Prediction	2 papers
Recommending developers	4 papers
Discovery of web services	3 papers
Licensing	4 papers
Requirement Analysis/Engineering	9 papers
Clone detection	1 papers
Program comprehension general	8 papers
Bug triage	8 papers
Software Evolution Analysis	3 papers
Software Categorization	4 papers
Domain Analysis/Software Product Lines	1 papers
Other tasks	3 papers
Software miniaturization	1 papers

Marcus et al.

So, what is Text Analysis?

analysis of the natural language used by programmers in writing software (source code + other software artifacts)

Why?

To provide important information for building automated and semi-automated recommendation systems and analysis tools to support SE tasks

Flavors of Text Analysis

Information/Text Retrieval (IR/TR)

Given query words, retrieve documents containing unstructured data related to those topics:

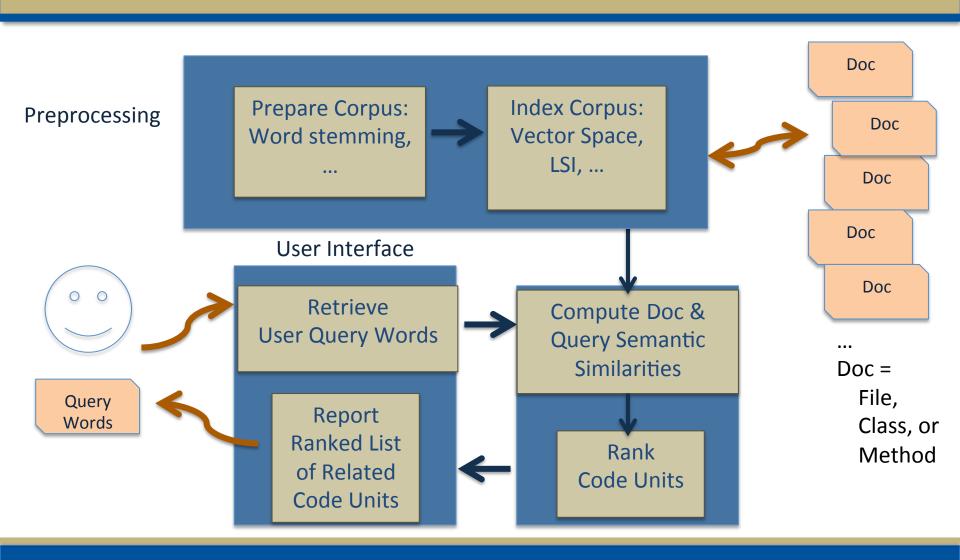
- * For a known information need, return as many relevant docs as possible
- * To enable the user to explore a problem domain

Natural Language Processing (NLP)

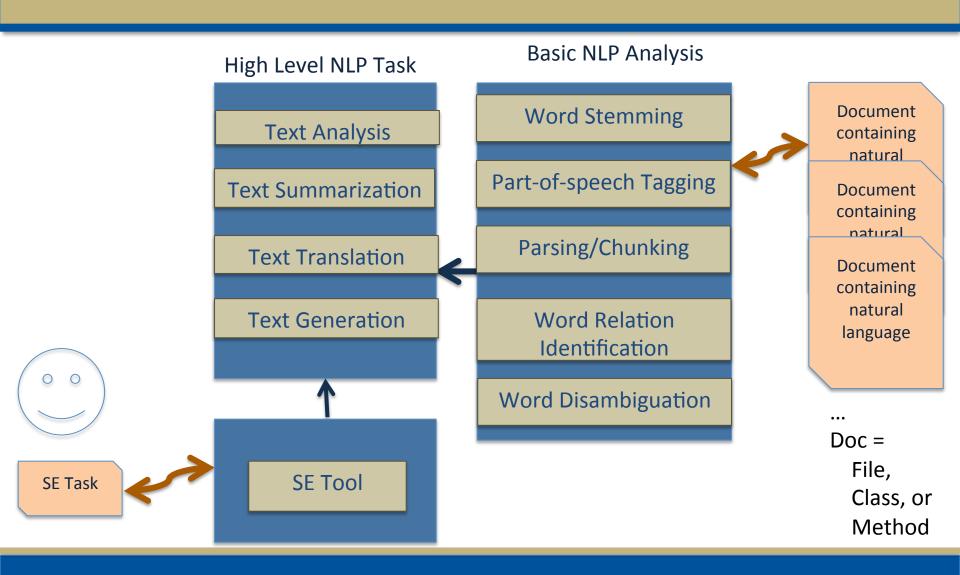
Software that will automatically analyze, understand, and generate languages that humans use naturally (e.g., English)

- * To know what concepts a word or phrase represents
- * To know how to link those concepts together in a meaningful way

Text Retrieval: Overview



NLP: Overview



NLP in SE: An Example

- 1. Split Name into Words
- 2. Part-of-speech tag method name
- 3. Chunk method name
- 4. Identify Verb and Direct-Object (DO)

```
public UserList getUserListFromFile( String path ) throws IOException {

Tag POS

get <verp > User <adj > List <nc un > From  File <no un > File <no un > Chunk
```

get

List

From

File

User

throw new IOrException("UserList format issue" + path + " file " + e);

get<verb phrase> User List<noun phrase> From File prep phrase>

Example Client Tool - UD-Summarize

/* Update <u>linear edge view</u>.

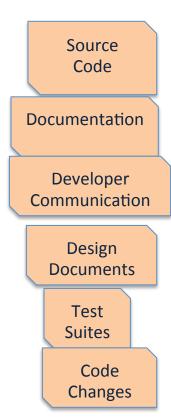
If width <= 1, draw line to given graphics2d,

else draw polyline to graphics2d */

```
public void paint(Graphics2D q) {
 update();
 a.setColor(getColor());
 q.setStroke(getStroke());
 setRendering(q);
 int w=qetWidth();
 if (w <= 1) {
  q.drawLine(start.x, start.y, end.x, end.y);
 else {
  int dx=w/3+1;
  if(target.isLeft()) dx=-dx;
  int dy1=getSourceShift();
  int dy2=getTargetShift();
  int xs[]={ start.x, start.x+dx, end.x-dx, end.x };
  int vs[]={ start.y+dy1, start.y+dy1, end.y+dy2, end.y+dy2 };
  g.drawPolyline(xs,ys,4);
 super.paint(q);
```

Going Forward with Text Analysis

- * Apply text analysis to
 - develop new tools and improve tools
- * Combine information
 - Structure + Text + Dynamic
- Explore configurations of analyses
- Analyze mixed text documents & link
- * Improve Evaluations
 - Lack of common infrastructure



Research Opportunities

- If you are intrigued,
 - + inspired to problem solve
 - + ambitious to contribute to research
 - + have background in software engineering
 - + like to think creatively
 - + excited and committed to learn how to conduct high quality research
 - THEN Email me. pollock@cis.udel.edu.